What's new in gstlearn - Software Engineering

Séminaire Géolearning

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CCZ





1 GitHub CI/CD



3 Serialization

4 C++ Standard Upgrade

5 Performance improvements

6 Debugging with Address Sanitizer

7 Conclusion

GitHub CI/CD

Continuous Integration / Continuous Delivery with GitHub Actions



- build gstlearn & execute tests every time a change is proposed
 - on different platforms : Ubuntu, macOS, Windows
 - \cdot ~400 tests (C++, R, Python)
- ensure there is no (visible) regression
- also build Python, R packages for releases
 - \cdot required dependencies \Longrightarrow static libraries
- \cdot always evolving environment \Longrightarrow complex maintenance work

CI/CD improvements

Upgrading the workflows

- Latest macOS, Python
- Testing before publishing packages
- Use several packaging systems

Ubuntu apt, pip (pypi) macOS brew, pip (pypi) Windows vcpkg, pixi (conda), MSYS pacman

Caching binary objects

- ccache / sccache used with GitHub cache
 - store binary object files (source code, compile command)
 - \neq partial compilation
- faster to test results

Python Packaging



- \cdot evolutions in Python packaging metadata format these last years
- switching from setup.py to pyproject.toml
 - setup.py is imperative
 - pyproject.toml is declarative, more generic
 - pyproject.toml supports more tools



NumPy 2.0 released in June 2024

- a compile-time and run-time dependency of gstlearn
- 2.0 has breaking changes incompatible with 1.*
 - building gstlearn Python packages with 1.* won't work with 2.0
 - however, gstlearn packages built with 2.0 are compatible with 1.*
- a few tries to get the compatible NumPy versions
 - "numpy>=1.24,<@Python3_NumPy_NEXT_MAJOR@"</pre>

Python package optional dependencies

- the gstlearn Python package has a lot of dependencies NumPy scipy matplotlib pandas
 plotly shapely geopandas
- $\cdot~{\sim}100$ MB dependencies to download
- only NumPy is required, everything else is optional
- · optional dependency groups have been created
 - plot : geopandas, matplotlib, plotly and shapely
 - conv : pandas and scipy
 - pip install gstlearn : only NumPy
 - to download everything: pip install gstlearn[all]
- · now : gstlearn + NumPy \implies 20 MB

Serialization

Serialization Object in memory \longrightarrow File Deserialization File \longrightarrow object in memory

gstlearn : Neutral Files

- text serialization
- quite slow
- hard to evolve
 - any change in the format makes old files invalid



Hierarchical Data Format

- file format to store scientific datasets
- C library with C++ interface
- binary storage
- self-documented

HDF5 vs Neutral Files

- for now only implemented for DbGrid
- x30 faster than Neutral Files
- TODO
 - references : data structures sharing pointers
 - compression? binary files can be larger than text ones
 - implement for all other data structures @NDesassis

C++ Standard Upgrade

C++ standards

- A new C++ standard every 3 years : 2011, 2014, 2017, 2020...
- New standards bring new stuff
- Old standards might become unsupported by dependencies
- · New-ish standards only supported by new-ish compilers...

gstlearn : Switch from C++11 to C++20

- Filesystem Library
- std::span, std::string_view
- std::optional, std::variant

Performance improvements

Analyze memory allocations with Heaptrack

			Heaptra	ck - heaptrack.test_SPDE/	API.520339.zst -	— Interface po	ur Heaptrack			×
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Results

gstlearn	1.3.2 (July 2024)	dev (April 2025)
test_SPDEAPI		
Exec time (s)	16.1	5.8
#Allocs	86 706 557	7 230 865
bench_Db		
Exec time (s)	0.4	0.2
#Allocs	6 003 667	3 269
bench_Kriging3DU		
Exec time (s)	8.2	10.8
#Allocs	29 007 986	24 004 051
bench_Tree		
Exec time (s)	99	17

Debugging with Address Sanitizer

ASAN

- A compiler extension
- Helps identify memory bugs
 - out-of-bound accesses
 - "use-after-free"
 - "double free"
- Use the -fsanitize=address compiler/linker flag
 - debug info provide line numbers : -g

ASAN for gstlearn

- CMake option to build the library
- One CI job runs tests with it
- Helps debugging
- Other available sanitizers
 - LeakSanitizer
 - ThreadSanitizer

Conclusion

Conclusion

End-user improvements

- Smaller Python packages
- Compatibility with NumPy >= 2.0
- Faster serialization
- Better overall performance
- Robustness

Developer Experience

- GitHub Actions workflows
- Debugging & profiling Tools

Perspectives

- Parallelism?
- Coverage?

Questions?

```
#include <iostream>
1
  #include <vector>
2
3
   int main(void) {
4
  std::vector<int> a(2); // allocate a int buffer
5
  int *b = a.data(); // take a pointer to the buffer
6
     a.resize(100); // realloc the buffer -> b is invalid
7
     std::cout << b[0] << '\n': // dereference b -> use-after-free
8
     return 0;
9
10
```

```
==38392==ERROR: AddressSanitizer: heap-use-after-free
READ of size 4
    #0 0x5bc832a683bf in main uaf.cpp:8
```

```
located 0 bytes inside of 8-byte region
freed by thread T0 here:
    #0 ...
    #6 0x5bc832a68385 in main uaf.cpp:7
```

previously allocated by thread T0 here: #0 ... #7 0x5bc832a6833f in main uaf.cpp:5



- competitor binary format
- based on HDF5
- C library with C++ interface
 - same complexity than HDF5
 - \cdot no references
- \cdot harder to build
 - need HDF5 + dependencies, NetCDF C and NetCDF C++ wrapper